

### **Ace**

A serve that lands in the opponent's court without being touched or is mishandled.

### **Attack**

A forceful hit intended to score a point by sending the ball over the net into the opponent's court.

### **Block**

A defensive move where one or more players jump near the net to stop or deflect an opponent's attack.

### **Dig**

A defensive action, usually with an extended arm or dive, to prevent the ball from hitting the court after an opponent's attack.

### **Double hit**

An illegal action where a player contacts the ball twice in a row (except on a block).

### **Kill**

A successful attack that results in an immediate point.

### **Libero**

A defensive specialist wearing a different jersey, responsible for passing and digging but not allowed to attack or block.

### **Middle Blocker**

A player specializing in quick attacks and blocking at the net.

### **Opposite Hitter**

A player who attacks from the right side, often the strongest attacker.

### **Outside Hitter**

A player who attacks from the left side of the court.

### **Pass**

A fundamental skill using the forearms to direct the ball to a teammate, usually to set up an attack.

### **Rally**

A continuous sequence of plays from the serve until the ball is dead.

### **Rotation**

The clockwise movement of players after winning the serve back.

### **Serve**

The action of putting the ball into play by hitting it from behind the end line.

### **Set**

A controlled overhead pass using the fingertips to position the ball for an attacker.

### **Setter**

The playmaker who delivers precise sets for attackers.

### **Sideout**

When the receiving team wins the rally and gains the right to serve.

